

éduc'ol

LANGUAGE





**PICTURE DOMINOES**

900000271

3-6

**Contents:**

- 25 wooden dominoes
- wooden box (33.5 × 22.5 × 7 cm)

Place the wooden tiles against one another correctly. Start with the beginning of the skipping rope, and each time find the missing half. The 'Picture dominoes' stimulate the vocabulary. Because the pictures are arranged by topic, they create 'mental hooks' on which the children can hang the words.

**ANIMAL MEMO**

900000253

3-6

**Contents:**

- 48 plastic image cards
- wooden box (24 × 12.5 × 7 cm)

Sort the animals. Find parent, child and element of the animal. Thereby, learn to use the names of animals in the right context. The game stimulates the ability to concentrate and trains the fine motor skills.



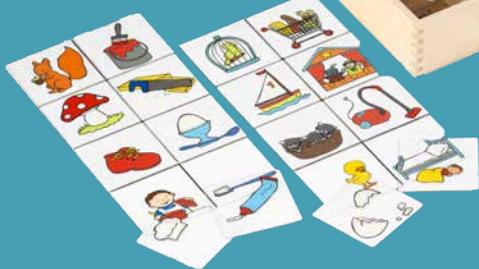


## COMBINO - ABOUT ME

900000128

3-6

Children are invited to look carefully at which drawings belong together. This stimulates visual discrimination and vocabulary. Because the images are offered in clusters, 'mental hooks' on which the child can hang the new words are created.



Try to match corresponding image cards. Explain your observations and why the cards belong together. The words are based on the world as experienced through the eyes of a toddler. Themes include vegetables, fruits, arts and crafts, and animals.



## COMBINE THE TWO PICTURES

900000140

3-6

**Contents:**  
• 28 wooden image cards  
• wooden box (24 x 12.5 x 7 cm)



**Contents:**  
• 48 plastic image cards  
• wooden box (24 x 12.5 x 7 cm)

## COMBINE THE THREE PICTURES

900000141

3-6



## COMBINO - ANIMALS

E522887

3-6

**Contents:**

- 6 plastic assignment cards
- 48 transparent plastic image cards
- wooden box (33.5 x 22.5 x 7 cm)



Complete the animals by placing the transparent cards on the assignment card. Develop colour and shape sensing and learn to combine 2 parts into a whole. In a practical way develop visual perception and synthesising.



## COMBINO

E522036

3-6

**Contents:**

- 6 plastic assignment cards
- 48 transparent plastic image cards
- wooden box (33.5 x 22.5 x 7 cm)

Combino consists of assignment cards with each 8 transparent image cards. Children match the transparent image card that relates best to the image on the assignment card.



## WHAT GOES TOGETHER

E900000127

3-6

### Contents:

- 6 wooden theme sheets
- 36 wooden image cards
- wooden box (33.5 x 22.5 x 7 cm)

The theme sheets depict situations that match the experience and interests of a toddler. When you talk about the sheets with the toddlers, they learn the meaning of basic words and understand and will be able to use them in the right context. By putting the cards with the images next to the right sheet, children learn to sort. This promotes language and numeracy skills.



## OCCUPATION PROJECT

E522325

3-6

These 6 detailed job scenes each have 10 related images of tools from a trade. Match the items that relate to the different work environments. This game encourages children to clarify unknown words and think about different job responsibilities.



### Contents:

- 6 wooden theme cards
- 60 wooden image cards
- wooden box (33.5 x 22.5 x 7 cm)



## CONNECT

E900000112

3-6

Spin the pointer on the spinner and with the suction cup grab a matching card as fast as you can. Name what you see, invent a story and enact it alone or together. Who collects the most cards? Playing with language while moving around, makes learning more fun and more effective! More connections are made in the brain, making it easier for you to remember new information.





## MINDMAPPING - SORT THE PICTURE

900000054

3-6

### Contents:

- 10 wooden circles with wooden connecting pieces
- 6 plastic assignment cards, printed on both sides
- 70 plastic cards
- wooden box (33.5 x 22.5 x 7 cm)

Mindmapping helps children to sort images by theme and it increases their vocabulary. Processing information visually, makes it easier to remember that information.

The game contains assignment cards that, together with the coloured wooden circles, form the mind map. The assignment is at the heart of the game, around it follows the ramification. The children can select images from the supplied cards with which to fill in the mind map. The themes on the assignment cards are very diverse, from colours to the design of a house.





## VOCABULARY BINGO

900000139

3-6

### Contents:

- 8 plastic bingo cards
- 48 plastic image cards
- 50 counters
- wooden box (24 x 12.5 x 7 cm)

Turn over the image cards one by one. When you see an image that is on your bingo card, you place a counter. Who is the first player to fill a bingo card? Stimulate visual discrimination skills and social skills.



## WHAT IS MISSING - 4 SEASONS

900000126

3-6

Which of the objects shown on the assignment strip cannot be found on the theme sheet? The theme is the 4 seasons, whereby the same house and family is displayed in 4 different seasons. Children learn to recognise and name the seasons. They sort the matching objects and exclude what does not match.



## OPPOSITES

E522326

3-6

### Contents:

- 24 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Play together and share a variety of synonyms and antonyms. Scramble cards and arrange like a memory board or stack in a deck. Players collect pairs of cards which are opposites of each other.



## SEARCH AND FIND

E522981

3-6

### Contents:

- 12 wooden red discs with knobs
- 8 plastic assignment boards
- wooden game board/storage board (32 x 32 x 6 cm)

Fun variation on the memory match game concept. The pairs relate to each other but are not identical. Insert one assignment card into the game box upper shelf and try to find the related pairs by lifting the red discs. Durable and versatile, this boxed set keeps all the items in place.





# SORTING LOTTO - ANIMALS AND THEIR FOOD

E523074

3-6



## SORTING LOTTO - ANIMALS AND THEIR BABIES

E523076

3-6



## SORTING LOTTO - ANIMALS AND THEIR HOME

E523077

3-6



**SORT AND COMBINE CARDS WITH ANIMALS AND THEIR FOOD, FUR, BABIES OR HOME. INCREASE VOCABULARY AND KNOWLEDGE ABOUT ANIMALS.**



## SORTING LOTTO - 4 SEASONS

900000149 / 900000150

3-6



- wooden frame ( $40 \times 28$  cm)
  - 2 plastic theme cards
  - 16 plastic image cards

The cards are sorted by season. This gives the child an idea of the seasons, and they can recognise and name the words. The vocabulary is stimulated, and the child is introduced to the chronology of the seasons.



THESE WOODEN PUZZLES DO NOT ONLY HAVE BEAUTIFUL PICTURES TO PUT TOGETHER, THEY ALSO HAVE PIECES OF DIFFERENT SIZES. THE LARGEST PIECES CONTAIN A SPECIFIC WORD. THIS INCREASES THE VOCABULARY AND STIMULATES STORYTELLING.



## Vocabulary puzzles

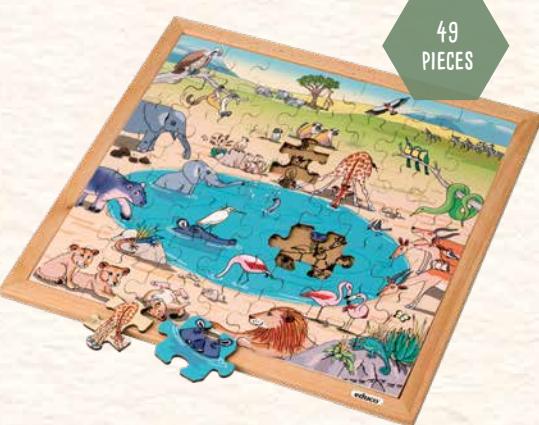
AVAILABLE  
IN SETS OF 4  
900000071

### VOCABULARY PUZZLE HABITAT - SAVANNAH

900000067

3-6

- wooden frame:  
40 x 40 cm.



### VOCABULARY PUZZLE HABITAT - CORAL

900000069

3-6

- wooden frame:  
40 x 40 cm.

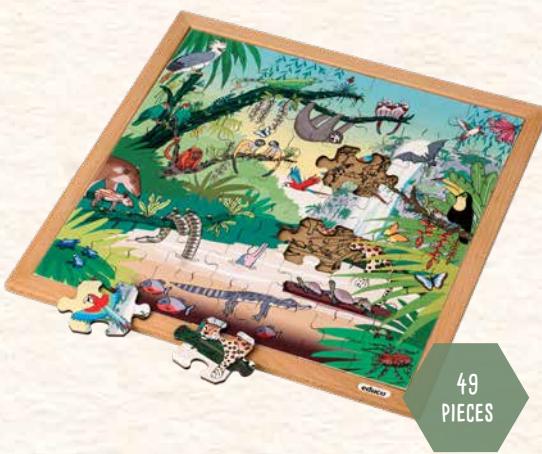


### VOCABULARY PUZZLE HABITAT - TROPICAL FOREST

900000070

3-6

- wooden frame: 40 x 40 cm.



### VOCABULARY PUZZLE HABITAT - POLAR REGION

900000068

3-6

- wooden frame: 40 x 40 cm.





### VOCABULARY PUZZLE - SOCIAL HYGIENE

900000077

3-6

• wooden frame: 40 x 40 cm.



49  
PIECES



49  
PIECES



### VOCABULARY PUZZLE - PERSONAL HYGIENE

900000076

3-6

• wooden frame: 40 x 40 cm.



## LANGUAGE

## VERBAL PROFICIENCY



**HAND PUPPETS**  
900000281

3-6

A set with a variety of puppets with which children can imitate all kinds of situations. The set can be used in combination with the puppet theatre or the story theatre.



NEW



NEW

**PUPPET THEATRE**  
900000370

3-6

• Dimensions 56.5 x 96.5 cm.

Working with the puppet theatre contributes to provoking communication, to stimulating interaction and imagination, to the language development including storytelling, and to a good listening posture.



**STORY THEATRE**  
E522182

3-6

The table top theatre is ideal for bringing stories and lessons to life. The arch acts like a picture frame which draws in the focused attention of children. This creative teaching tool is excellent for use with hand and finger puppets as well as sketches and pictures.

**Contents:**  
• wooden table  
top theatre  
(47 x 37 x 9 cm)  
• whiteboard

**STORY SHEETS**  
E522224

3-6

**Contents:**  
• 12 plastic story boards



Encourage interactions between children and help them to expand their vocabularies. Insert the boards into the Story theatre (E522182). Themes revolve around: seasons, daily life situations and recreational trips.





NEW

PUPPET THEATRE -  
TABLE VERSION  
**900000187**

3-6

• Dimensions 47 x 51.5 cm

The dimensions of this puppet theatre  
make it easy to use on a table .



**NEW**

## MAKE THE GESTURE

900000235

3-6    6-12

**Contents:**

- 48 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

This introduction to sign language teaches children to use gestures when talking. They learn the gestures for the different animals by putting together three cards: the animal, the gesture, and the origin of the gesture. The game teaches children to value other forms of communication.



DEVELOPED IN  
COLLABORATION  
WITH AN EXPERT  
IN SIGN LANGUAGE



## SOUND TUBES

E522806

3-6

**Contents:**

- wooden holder (38 x 13 cm)
- 12 plastic sound tubes (6 sets of 2)

Describe and compare sounds and find the matching tube. The pairs of Sound tubes are filled with a variety of materials and make sounds when shaken. Improve auditory discrimination as well as vocabulary skills.





**Contents:**

- 2 plastic cards with a map on one side and a matrix on the other side
    - plastic card with a zoo
  - 18 assignment cards with
    - 32 assignments
    - wooden holder
  - 50 wooden figures
    - wooden box
- (33 x 32.5 x 7 cm)



**Contents:**  
60 plastic image cards  
• USB flash drive  
• 2 suction cups  
• wooden box  
(24 x 12.5 x 7 cm)

**NEW**



**HEAR THE SOUND**

**900000133**

**3-6**



Children are invited to listen intently to sounds and to recognise them. 'Hear the sound' stimulates the ability to listen and speak. Because the sounds are presented in categories, the child creates 'mental hooks' on which the new words can be hung. This permanently increases the vocabulary.



**Contents:**

- 8 plastic base cards
    - 48 plastic assignment cards
  - 32 plastic colour cards
    - wooden holder
    - wooden box
- (33.5 x 22.5 x 7 cm)

**LISTEN TO THIS**

**E523122**

**3-6**

Communication game which covers various topics such as: scenarios, spatial concepts, colour, number and size. Two players sit opposite one another and work together to accomplish the assignment. One child gives verbal instructions and clues while the other child listens and responds. Playing Listen to this, helps to enhance vocabulary and cooperation skills.



**Do Zoo - WHERE DOES THE ANIMAL BELONG?**

**3003141**

**3-6**

Two children are sitting opposite each other. They choose an assignment card and give each other verbal instructions, such as: 'Place the giraffe on the grass at the top left of the game board'. Both children place the giraffe on the map. Develop visual memory, auditory discrimination, insight into spatial relationships and logical thinking.





LACE TOGETHER  
900000252

3-6

NEW

Play on opposite sides of the upright frame board. Pass the laces to one another through the holes in the board. Cooperate to follow assignment card images or create own designs. This game fosters communication, creativity and teamwork.



- Contents:**
- plastic board
  - wooden stand
  - 16 assignment cards
  - 8 coloured laces in 4 colours
  - wooden box (43.5 x 33.5 x 7.5 cm)



## TALK TOGETHER

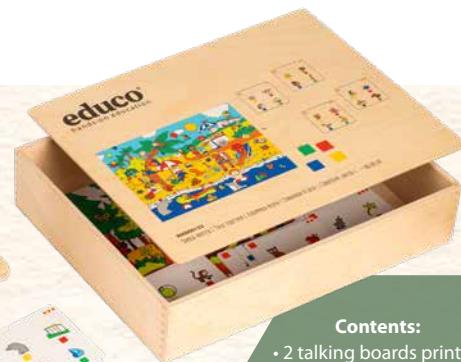
900000152

3-6

A cooperative game in which the tasks are carried out by talking to each other. This stimulates communication skills and vocabulary. Children learn to cooperate and experience that this leads to a result.



NEW



### Contents:

- 2 talking boards printed on both sides
- wooden stand
- 16 plastic task cards
- 8 magnets in 4 colours
- wooden box (43.5 x 33.5 x 7.5 cm)

## BUILD TOGETHER

E523292

3-6

### Contents:

- 12 plastic assignment cards
- 16 wooden blocks in 4 different colours
- 2 wooden goblins
- 2 wooden trees
- wooden box (33.5 x 22.5 x 7 cm)

Cooperate and build structures following assignment card images or create own designs. Give one another verbal instructions such as: 'Put the red block on the green one'. Stimulate communication, teamwork and creativity. The separation wall must be ordered separately (E523210).



### Contents:

- wooden dividing wall (50 x 37.5 cm)



## DIVIDING WALL

E523210

Use the dividing wall to help you focus or simply to learn working together. For example, both children on each side of the wall play with equal sets of blocks and give each other verbal clues in order to create similar structures. Remove the wall and see if both of you have been successful.



NEW



## BOLT TOGETHER

900000292

3-6

### Contents:

- plastic board with holes
- wooden stand
- 16 assignment cards
- 64 coloured nuts and bolts
- wooden box (42 x 33 x 8 cm)

Play with 2 children sitting on opposite sides of the upright frame board. Follow an assignment card and cooperate to assemble the shapes. This game fosters communication, creativity and teamwork.



**3 STAGES STORY**

3904424

3-6

**Contents:**

- 27 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Place 3 cards in a logical sequence and create a story. Develop logical thinking and story telling skills. Stimulate children to create their own stories and to learn reading.

**4 STAGES STORY**

3904426

3-6

**Contents:**

- 24 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Place 4 cards in a logical sequence and create a story. Develop logical thinking and story telling skills. Stimulate children to create their own stories and to learn reading.

**Contents:**

- 25 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

**5 STAGES STORY**

3904421

3-6

Place 5 cards in a logical sequence and create a story. Develop logical thinking and storytelling skills. Stimulate children to create their own stories and to learn reading.

**STORY DICE**

1251000

3-6

6-12

Roll dice to prompt ideas for plots, characters and settings or to kick-start a storyline. Use for both written and oral storytelling. Dice feature characters, locations, situations and weather conditions. Improve language skills and logical thinking.

**Contents:**

- 4 plastic dice (5 x 5 x 5 cm)
- cotton bag

**SLIDING STORIES**

E523382

3-6

**Contents:**

- 2 theme boards
- 2 wooden stands
- 31 wooden figures
- wooden box (33.5 x 22.5 x 7 cm)

Place the theme board in the wooden stand and create a story with the wooden figures. Talk about what happens.



## STORY DOMINOES

900000129

3-6 6-12



### Contents:

- 50 wooden dominoes
- wooden box  
(33.5 x 22.5 x 7 cm)

How long will your story be? Place the dominoes in an order you come up with on your own and discuss. Stimulates vocabulary and storytelling. Children practise basic words and place them in the right context. They learn to construct a story and to articulate correctly.



## RESULTA

E522428

3-6

### Contents:

- 48 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Place picture cards in the order of what comes first, second and last. Expand vocabulary and stimulate language skills. Sequentially linking 3 image cards encourages logical reasoning. Stimulates developmental conversation on 16 topics.



## LOGIC

E522448

3-6

Place picture cards in a logical order to tell a story. Analyse and sort the cards to make a story with a distinctive beginning, middle and end. Children work out the order and then describe the story to stimulate language skills.



## CAUSE AND EFFECT

900000155

3-6

By thinking about what happens before and after the activity on the task card, the child exercises the sense of cause and effect as well as the chronology of events. Vocabulary is also stimulated.



### Contents:

- 8 task cards
- 64 plastic image cards
- wooden box  
(34 x 20 x 6 cm)



**LETTERDOBBELSTENEN 30 MM (8)**

E523147

3-6 6-12

**Inhoud:**

- 8 dobbelstenen (3 cm)

Set van 8 letterdobbelstenen waarvan 3 dobbelstenen met blauwe klinkers en 5 dobbelstenen met zwarte medeklinkers. Bevat ook tweetekenklanken.

**ALFABET DICE 18 MM (8)**

2085000

3-6 6-12

**Contents:**

- 8 dice (18 mm)

Set of 8 alphabet letter dice. The printing allows for the most commonly used letters to appear most often.

**COMBI LETTERS 45MM (8)**

1128000

3-6 6-12

Speel individueel of in kleine groepjes diverse woorden en letterspelletjes met de Combi-letters. De set bevat 8 dobbelstenen waarvan 4 dobbelstenen zwart bedrukt zijn met medeklinkers en 4 dobbelstenen blauw bedrukt met klinkers en tweetekenklanken.



**Inhoud:**  
• 8 houten dobbelstenen (4.5 cm)

**LETTERDOOS**

1240000

3-6 6-12

**Inhoud:**

- 180 kunststof letters
- houten kist (36 x 21.5 x 3 cm)

Magnetische letterdoos met op de dekselplaat 180 letters (en lettercombinaties en leestekens). Op de bodemplaat staan 6 lijnen waarop de kinderen zelf woorden en zinnen kunnen samenstellen met deze magneetletters.

**LETTERWOORD**

1240005

3-6 6-12

**Inhoud:**

- 90 houten letterblokjes
- houten kist (36 x 21.5 x 3 cm)

Magnetische letterdoos met 66 letterblokjes a t/m z en 24 letterblokjes met dubbelklinkers en tweetekenklanken. De letters zijn relatief groot en daardoor voor elk kind goed vast te pakken.





### ALFABET STAMPS

900000243

(3-6) (6-12)

**NEW**

**Contents:**

- 27 wooden letter stamps (2 x a in different spellings)
- wooden box (29 x 11.5 x 5.5 cm)

Letter stamps will help the child visualise letters when writing is still difficult.



### ALFABET STAMPS - OUTLINE

900000244

(3-6) (6-12)

**NEW**

**Contents:**

- 27 wooden letter stamps (2 x a in different spellings)
- wooden box (29 x 11.5 x 5.5 cm)

Letter stamps with an open print, that can be filled in with a line.





Stimuleert het  
creatief denken



 **SORTEER HET WOORD**

900000174

3-6 6-12

**Inhoud:**

- 8 kunststof opdrachtkaarten
- 6 gekleurde houten rechthoeken
- 30 kunststof woordkaartjes
- houten kist (24 x 12.5 x 7 cm)

Door spelenderwijs woorden te sorteren op begin-, midden- en eindklank wordt het fonemisch bewustzijn gericht gestimuleerd. Onderzoek wijst uit dat een goed ontwikkeld fonemisch bewustzijn een positief effect heeft op het leren lezen en schrijven. De woordkaarten kunnen op verschillende manieren gesorteerd worden, dit stimuleert de taalontwikkeling en het creatief denken.





**KLANK OP ELKAAR**  
900000120

(3-6) (6-12)

Oefen begin- midden- en eindklank. Benoem alle beeldkaarten. Het pictogram op de kaart geeft aan naar welke klank je moet zoeken. Zoek 5 kaartjes die dezelfde begin-, midden- of eindklank hebben. Schuif ze in de houten standaard en draai de standaard om. Wanneer de afbeeldingen op de achterkant bij elkaar passen, heb je het goed gedaan.









**Inhoud:**

- 2 houten standaards
- 60 kunststof beeldkaarten
- houten kist (33.5 x 22.5 x 7 cm.)



**LEG DE LETTER**  
90000004

(3-6) (6-12)

**Inhoud:**

- 8 kunststof speelborden
- 64 dubbelzijdig bedrukte kunststof letterkaartjes
- houten kist (33.5 x 22.5 x 7 cm)

Oefen letters en klanken van woorden. Bepaal welke letter of klank je aan het begin, eind of in het midden van het woord hoort. Leg het juiste letterkaartje ernaast. Klap de kaartjes naar binnen en je ziet meteen of de opdracht goed gemaakt is.



## RIJMDUO

E522445

3-6

**Inhoud:**

- 48 kunststof rijmkaartjes
- houten kist (24 x 12.5 x 7 cm)

Rijmspel waarbij het kind telkens 2 woordjes bij elkaar zoekt die op elkaar rijmen. Bijvoorbeeld: sok - rok en slee - fee.



## WAT RIJMT NIET?

E522983

3-6

**Inhoud:**

- 24 opdrachtstroken
- 24 transparante kaartjes met een rood kruis
- houten kist (33.5 x 22.5 x 7 cm)

Benoem items van de opdrachtstroken en kies er 1 waarvan het woord niet rijmt. Er staan 4 items op de opdrachtstroken, plaats een x op het item dat niet rijmt. Draai de opdrachtkaart om je antwoord te checken.



## RIJMTRIO MET WOORDEN

900000134

3-6 6-12

**Inhoud:**

- 16 x 3 auditief gelijke kunststof kaartjes
- 48 woordkaartjes met klankzuivere woorden
- houten kist (33.5 x 22.5 x 7 cm)

Combineer 3 beeldkaartjes waarvan het woord rijmt. Stimuleer auditieve discriminatie en het vergroten van de woordenschat. Plaats de juiste woordkaartjes en lees ze hardop voor. Oefen visuele discriminatie en woordbeeld.





## WAAR HOOR JE DE KLANK NIET

900000114

3-6

### Inhoud:

- 26 kunststof opdrachtkaarten
- 26 transparante kunststof kaartjes met een rood kruis
- houten kist (33,5 x 22,5 x 7 cm)

Verwoerd de klinker of medeklinker vooraan op de opdrachtkaart. Benoem dan hardop de 4 afbeeldingen. Waar hoor je de klank niet? Plaats een transparant kaartje met een kruis op de afbeelding die er niet bij hoort. Draai de kaart om en kijk of je het goed hebt gedaan.







## LETTERBLOKJES

3023100

3-6 6-12

### Inhoud:

- 96 kunststof letterblokjes
- houten kist (32 x 22 x 4 cm)

Ontdek spelenderwijs woorden door de blokjes te draaien en in elkaar te passen. De Letterblokjes hebben een handig kliksysteem waardoor ze altijd in de goede leesrichting staan. De klinkers en tweetekenklanken zijn rood en de medeklinkers blauw.

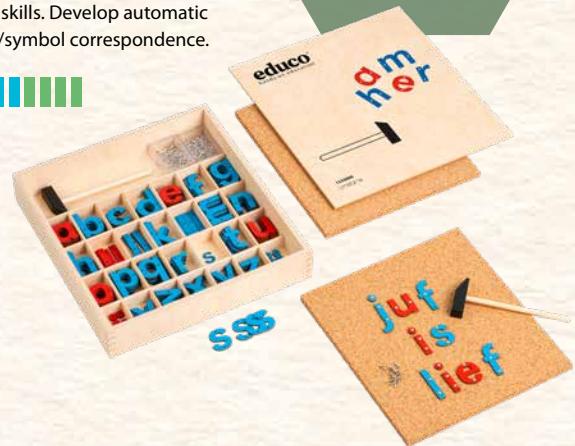


## HAPPY HAMMER - LETTERS

1233000

3-6

Nail wooden letters on the soft board creating your own words. Improve hand-eye coordination, creativity, spatial reasoning and fine motor skills. Develop automatic sound/symbol correspondence.



### Contents:

- 130 wooden letters
- 2 wooden hammers
- 2 cork boards
- 2 plastic boxes with nails (200 in total)
  - wooden box (32 x 30 x 6 cm)

## WOODEN LETTERS

90000146

3-6

### Contents:

- 93 wooden letters

Place the wooden letters in the order of the alphabet or make words. Or place them in a cotton bag and try to feel them.

## KLIK HET WOORD

900000050

### Inhoud:

- 34 kunststof kaarten, dubbelzijdig bedrukt
- houten kist (23 x 14 x 4.5 cm)

Klik het woord, zoals aangegeven bij de afbeelding, na met de Letterblokjes. Op de andere kant van de opdrachtkaart staat alleen de afbeelding zodat kinderen zelf het woord moeten bedenken.  
Oefen klank-tekenkoppeling, woordherkenning en fijne motoriek. De set bevat 34 opdrachtkarten met klankzuivere woorden met korte klanken, lange klanken en tweetekenklanken.



## ZOEK HET WOORD

E522051

### Inhoud:

- 40 kunststof beeldkaartjes
- 40 kunststof kaartjes met een afbeelding en het bijbehorende woord
- 40 kunststof woordkaartjes
- 115 kunststof letterkaartjes
- houten kist (33.5 x 22.5 x 7 cm)

Met Zoek het woord kan het kind naar hartelust experimenteren met losse letters, woordjes en de daarbij behorende beeldkaartjes. De jongsten kunnen woordjes naleggen m.b.v. de beeldkaartjes inclusief woord. Oudere kleuters kunnen zelfstandig woordjes leggen bij de beeldkaartjes zonder woordjes.



## KLAAP HET WOORD

E523237

### Inhoud:

- 40 kunststof beeldkaartjes
- houten kist (19 x 11 x 5 cm)

Klap het woord is een spel rond lettergrepen. Kinderen bekijken de afbeelding aan de voorzijde van een opdrachtkart. Ze klappen het juiste aantal lettergrepen en kijken aan de achterzijde of zij het goed hebben gedaan.



## DUBBELWOORD

900000135



### Inhoud:

- 48 kunststof kaartjes
- houten kist (24 x 12.5 x 7 cm)

Met de kaartjes kunnen 24 verschillende nieuwe samenstellingen gemaakt worden. Bijvoorbeeld regen en boog is regenboog, glas en bak is glasbak, ijs en beer is ijsbeer.



**Inhoud:**  
 • 16 kunststof kaarten met klankzuivere drie- en vierletterwoorden  
 • houten kist (24 x 12.5 x 7 cm)

## MAAK HET WOORD

900000142

Maak het woord met Lettertje tik, de Houten letters of schrijf de woorden na. Oefen klank-tekenkoppeling, woordherkenning en fijne motoriek.



## KIENE KLANKEN

E523400

3-6 6-12

Kiene Klanken: de houten interactieve klankstempelset. Stempel met fysieke stempels op de tablet en oefen spelenderwijs met letters, klanken en woorden, ondersteund door beeld én geluid. Kiene Klanken is ontwikkeld voor groep 3. De speciale letter-, woord- en klankoefeningen sluiten naadloos aan bij de aanvankelijk leesmethodes van nu (Veilig leren lezen en Lijn 3).

In groep 1 en 2 is de set zeer geschikt voor kinderen met een voorsprong in lezen. De stempels werken zonder wifi of bluetooth en zijn niet afhankelijk van batterijen. De bijbehorende app is te downloaden in de App Store. Beschikbaar voor iOS en Android.

Kiene Klanken is ontwikkeld in samenwerking met Marbotic, onze innovatiepartner voor onderwijs.



- Inhoud:**
- 42 interactieve klankstempels in tweelagen verdeeld
    - 26 enkele klanken
    - 16 dubbele / speciale klanken
  - houten kist met 2 lagen en deksel (28.5 x 25 x 8 cm)



## KLASSE KLANKEN

900000242

3-6 6-12

**Inhoud:**

- 42 houten klankstempels
- 26 enkele klanken, zwart
- 16 dubbele / speciale klanken, blauw
- houten kist (39 x 23 x 5 cm)

De traditionele, 'old school' tegenhanger van de interactieve klankstempelset Kiene Klanken (E523400). Klasse Klanken is een set van houten letter- en klankstempels in een mooie houten opbergkist. Stempelen kan in doorgaande lijn en naar wens worden aangeboden. Kies naar eigen voorkeur en/of afgestemd op kindniveau alleen de letters, de klanken of een combinatie van beide.



## LETTERROND

E522938

3-6 6-12

Speel een spel met de wijzer, combineer letterkaartjes, maak woorden of zoek naar woorden met dezelfde begin- of eindklank. Stimuleer visuele discriminatie, klanktekenkoppeling en het vergroten van de woordenschat.



- Inhoud:**
- houten letterbord met draaischijf
  - 18 kunststof opdrachtstroken
  - 27 kunststof letterkaartjes
  - houten kist (33.5 x 22.5 x 7 cm)



**MOSAIC BALLS - TABLE**

900000304

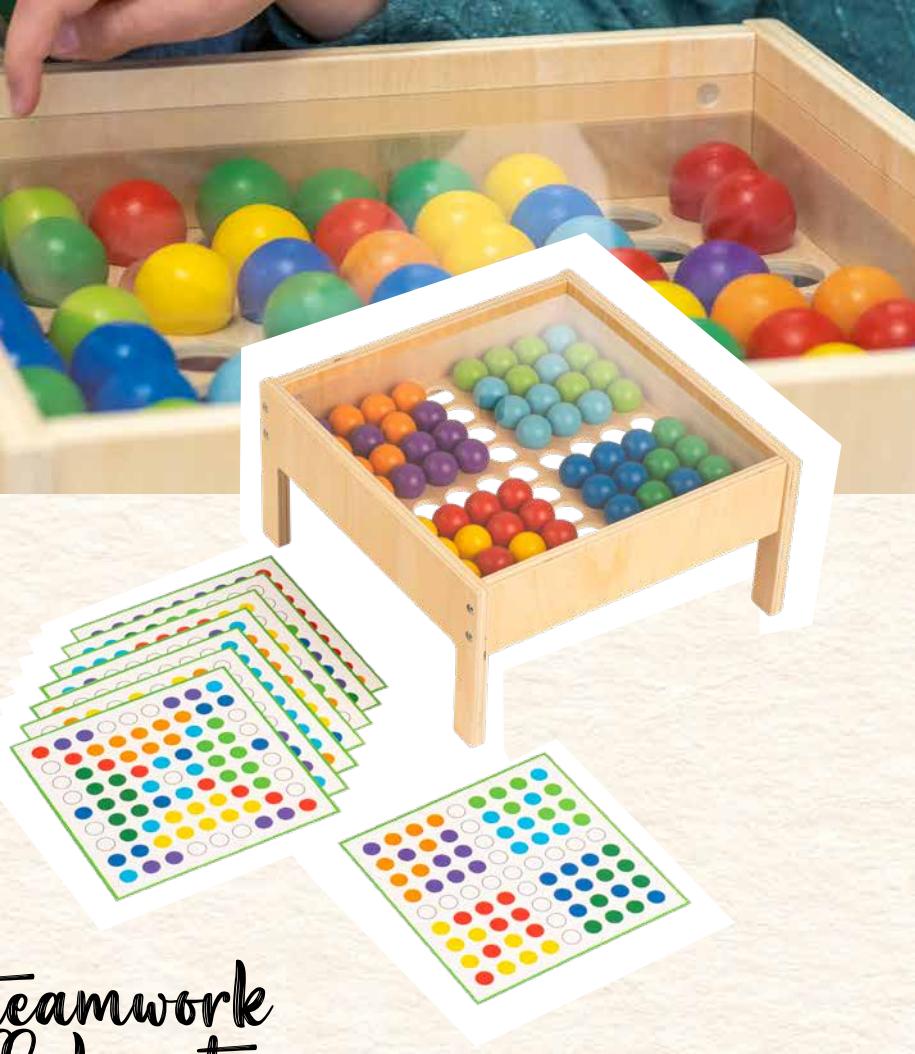
3-6 6-12

NEW

**Contents:**

- 8 assignment cards
- wooden frame with 64 coloured wooden balls

Imitate the example cards by moving the coloured balls at the bottom of the frame with your fingers. Practise fine motor skills, concentration skills and hand-eye coordination. Play alone or together.



*Building teamwork  
and collaboration*



## MAXI MOSAIC - PINS

900000153

3-6

Encourage children to exercise their colour and shape perception and the fine motor skills. Use the pincer grip to put the pins in the mosaic board. Make up your own creations or use one of the assignment cards.

NEW

- Contents:**
- 160 wooden pins in 8 bright colours
  - 8 assignment cards
  - 2 transparent mosaic frames
  - wooden box (43.5 x 33.5 x 7.5 cm)



NEW

## MAXI MOSAIC - BALLS

900000283

3-6

**Contents:**

- 160 wooden balls in 8 bright colours
- 8 assignment cards
- 2 transparent mosaic frames
- 2 tweezers
- wooden box (43.5 x 33.5 x 7.5 cm)



Encourage children to exercise their colour and shape perception and the fine motor skills. Use your hand or the tweezer to put the balls in the frame. Make your own creations or use one of the assignment cards.



## TWEEZERS

E523349

3-6

**Contents:**

- set of 4 wooden tweezers



NEW

Develop fine motor skills with these wooden tweezers. Use in games with beads, rings, knob puzzle pieces, etc.



## MOSAIC BALLS

900000303

3-6

**Contents:**

- 8 assignment cards
- wooden frame with coloured wooden balls (18 x 18 x 5 cm)

NEW

Imitate the example cards by moving the coloured balls at the bottom of the frame with your fingers. Practise fine motor skills, concentration skills and hand-eye coordination. Play alone or together.





## KRALO - PLACE THE BEAD

900000154

3-6

**Contents:**

- 4 bead boards (2 white and 2 transparent)
- 540 plastic beads
- 6 task cards
- wooden box (33.5 x 22.5 x 7 cm)

Create figures of the assignment cards or create your own figures. Children practise the pen grip. This prepares them for writing. Eye-hand coordination, precision, concentration, and a sense of colour and pattern are practised and stimulated.



KRALO BEADS (1000)  
E036094

## BOARD WHITE SQUARE E095060

- Kralo board white plastic square



## BOARD WHITE ROUND E095065

- Kralo board white plastic round



## BOARD TRANSPARENT SQUARE E095061

- Kralo board transparent plastic square



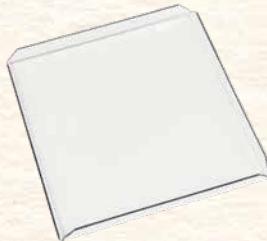
## BOARD TRANSPARENT ROUND E095066

- Kralo board transparent plastic round



## BEAD BOARD PLASTIC LID E095031

- Plastic lid for bead board round or square



## RINGS AND STICKS E522172

3-6

### Contents:

- 248 plastic shapes in 4 colours
- 24 plastic task cards
- wooden box (33.5 x 22.5 x 7 cm)

Create figures of the assignment cards with the rings and sticks or create your own figure. Knowledge of shapes and the associated vocabulary is promoted. A sense of patterns and concentration are practised.



## EXTRA SHAPES (248) E522194

Additional shapes for Rings and sticks.



**Contents:**

- 64 multi-coloured plastic geometric pieces
  - 8 task cards
  - safety mirror
  - wooden box (43.5 x 33.5 x 7.5 cm)



## SCREW SHAPE AND COLOUR E522046

3-6

Copy various colour-shape sequences by using the nuts and bolts. Practise recognising and naming shapes and colours and movement with the wrist.



## MAGNETIC DESIGN BOARD - 1 PIECE

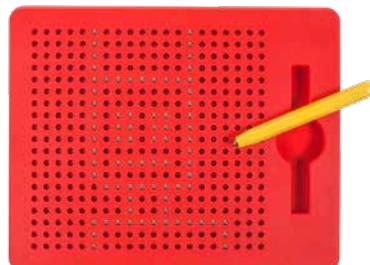
900000019

3-6

### Contents:

- 1 red design board  
(43.5 x 3.5 x 7.5 cm)

Pull up the small balls with the magnetic pen. Experience with patterns and create your own design. Develop fine motor skills, visual discrimination and concentration.



## MAGNETIC DESIGN BOARD

E523388

3-6

Copy the patterns and figures of the assignment card on your design board. Pull up the small balls with the magnetic pen. Experience with patterns and create your own design as well. Develop fine motor skills, visual discrimination and concentration.



## GEOMETRIC BOARD

900000007

3-6

### Contents:

- 80 elastic rubber bands in 4 different colours
- 1 game board
- 6 example cards (= 12 examples)
- wooden box (33.5 x 22.5 x 7 cm)

Create figures by placing the rubber bands around the pins. Discover perimeter, surface area, different angles and much more. Use the example cards or create beautiful creations yourself.



## RUBBER BANDS

900000020

### Contents:

- 80 elastic rubber bands in 4 different colours





## HAPPY HAMMER - GEO

E522355

3-6

### Contents:

- 2 cork boards with MDF base
- 12 plastic task cards
- 144 plastic geo shapes
- 2 plastic hammers
- brass nails
- wooden box (43.5 x 33.5 x 7.5 cm)

'Happy hammer' introduces children to geometric shapes and patterns. It stimulates a sense of colour and shape, with fitting and measuring also playing a role. Motor skills and concentrated work are stimulated.



## FINE MOTOR SKILLS CARDS

900000165

3-6 6-12

Children practise their writing skills by following the lines on the cards as closely as possible. Practise the pen grip and experience the reading-writing movement from left to right.



DEVELOPED IN  
COLLABORATION WITH A  
GRAPHOLOGIST



## MAXI STRINGING BEADS

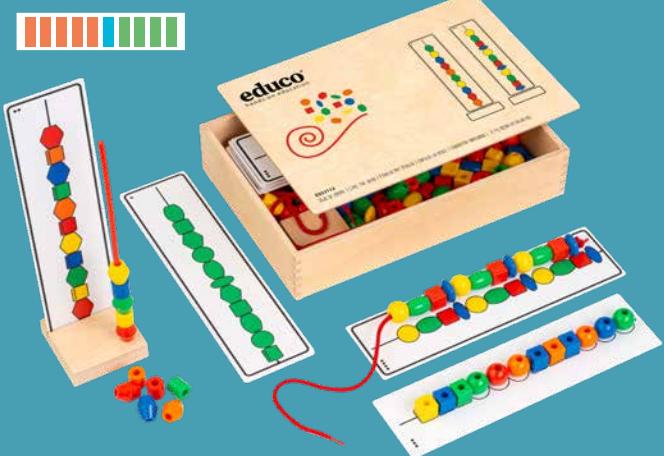
E522112

3-6

### Contents:

- 2 wooden holders with plastic stick
- 4 red cotton laces
- 180 plastic beads in 6 shapes and 5 colours
- wooden box (33.5 x 22.5 x 7 cm)

Learn about shapes, colours, order and patterns with Maxi stringing beads. Children follow the colourful patterns from the card images to fill their stand or by using the thread.



# Learn about shapes, colours, order and patterns

## INSERT MOSAIC 10 MM

E522333

3-6

### Contents:

- 160 pegs in 8 bright colours
- 8 assignment cards
- wooden box with partitions and lid (31 x 29 x 8.5 cm)

A insert mosaic frame to encourage children to exercise their colour and shape perception. Children can make their own creations or use one of the 8 assignment cards. The assignment cards have 8 advancing levels of difficulty.



## ADDITIONAL PINS 10 MM

E522335

- approximately 800 pcs for Insert mosaic (E522333)



## CARD STAND

E522115

Additional stand for Maxi stringing beads



## SET OF 180 MAXI STRINGING BEADS

E522188

Additional beads for Maxi stringing beads



## RAINBOW BEADS (250)

3004252

3-6

String beads on laces creating your own patterns. Be creative and make your own necklaces, bracelets or window hangers. Recognise shapes and colours, develop spatial reasoning and fine motor skills.



### Contents:

- 250 plastic beads in 6 shapes and 5 full colours
- 8 red cotton laces in 2 lengths
- transparent plastic bucket (20 x 13.5 cm)

## VETROVORM

E522462

3-6

### Contents:

- 18 perforated plastic cards
- 24 cotton laces
- wooden box (33.5 x 22.5 x 7 cm)

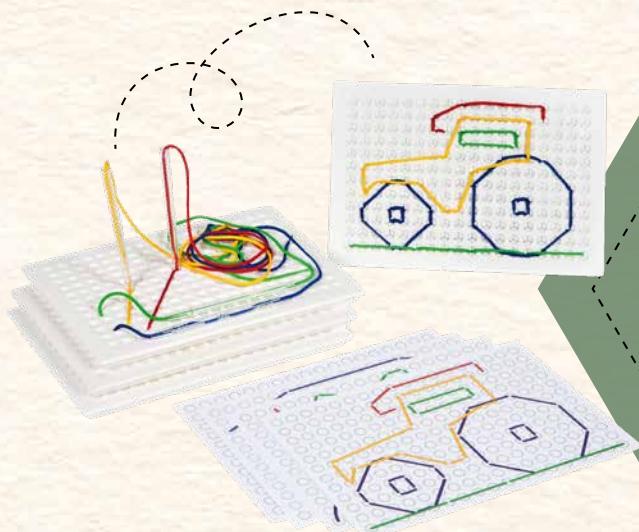
A fun game for developing hand-eye coordination. Copy colourful designs by threading strings through the perforated cards or use the 6 blank cards to create own designs.



## STRING LACES (24)

E522576

Set of 24 cotton string laces in 4 colours. Length: 86 cm.



## CHAIN LINKS (200)

E136013

### Contents:

- 200 plastic chain links in 4 colours

Create colourful series of chain links. Develop hand-eye coordination, fine motor skills and colour recognition.



## FUN BUTTONS (200)

E136011

### Contents:

- 200 plastic fun buttons in 4 colours

Stack, sort and lace colourful buttons with 1-5 holes. Develop hand-eye coordination, fine motor skills and colour recognition.



## NUTS AND BOLTS (64)

E136010

### Contents:

- 64 plastic nuts and bolts in 4 colours

Create all sorts of shape and colour combinations and sequences with nuts and bolts. Develop hand-eye coordination, fine motor skills and colour and shape recognition.



## MOTOR SKILLS BOARD - WRITING PATTERNS 1

E522392

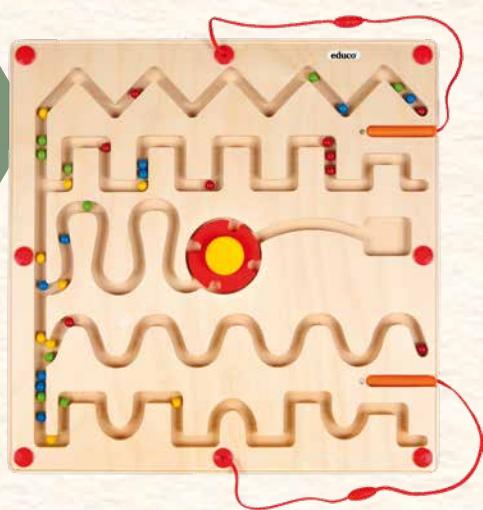
3-6

Excellent for developing eye-hand coordination, logical thinking and visual tracing. While playing with this board, the children train their writing movements, spatial awareness, and concentration. Using the example cards, the children try to move the coloured balls with the magnetic pen through the maze to the right spot.



### Contents:

- wooden magnetic board (37.5 x 37.5 cm)
- 6 cardboard assignment cards
- 2 magnetic pens

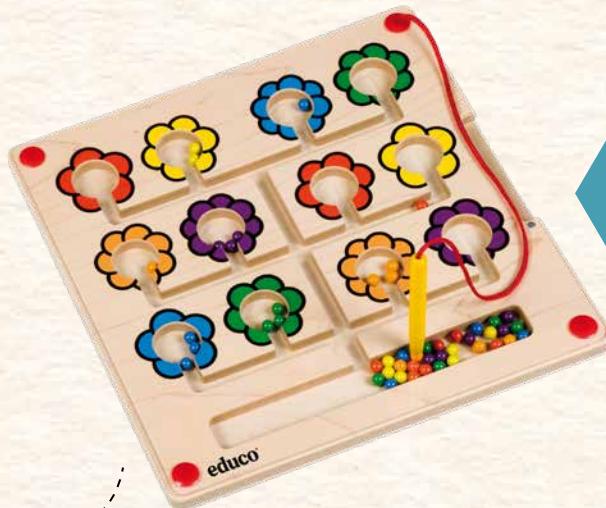
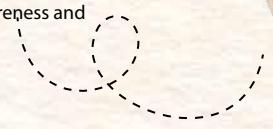


## MOTOR SKILLS BOARD - FLOWERS

E522963

3-6

With the magnetic pen, move coloured balls to the flowers. Combine balls and flowers of the same colour or develop counting, by placing as many balls in a flower as the number of petals. Stimulate fine motor skills, spatial awareness and the ability to concentrate.



### Contents:

- wooden magnetic board (29.5 x 29.5 cm)
- 6 cardboard assignment cards
- magnetic pen

## MOTOR SKILLS BOARD - WRITING PATTERNS 2

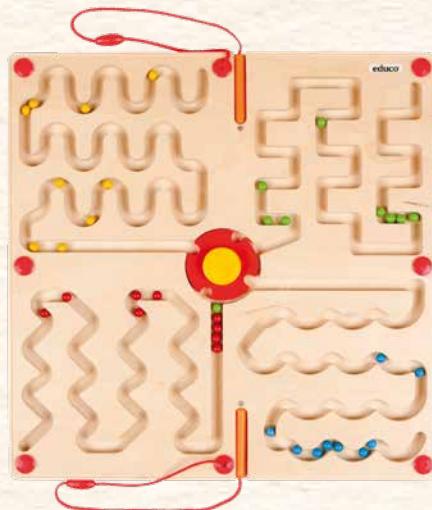
E522393

3-6

### Contents:

- wooden magnetic board (37.5 x 37.5 cm)
- 6 cardboard assignment cards
- 2 magnetic pens

Excellent for developing eye-hand coordination, logical thinking and visual tracing. While playing with this board, the children train their writing movements, spatial awareness, and concentration. Using the example cards and the turntable, the children try to move the coloured balls with the magnetic pen through the maze to the right spot.

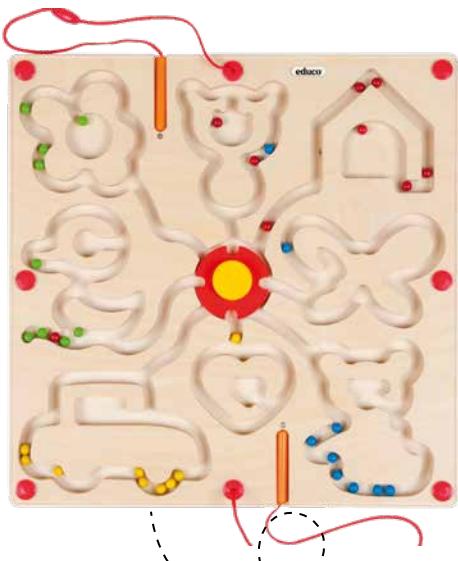


## DRESS DOLL ED

E523035

3-6

With dress doll Ed, the child can practise with different types of clothing fasteners. Learn to zip, lace, button and buckle. Also suitable as a cuddle toy. Height: 53 cm.



## MOTOR SKILLS BOARD - SHAPES

E522394

3-6

### Contents:

- wooden magnetic board (37.5 x 37.5 cm)
- 6 cardboard assignment cards
- 2 magnetic pens

With the magnetic pen and the turntable, move coloured balls through the maze as you like or by using the 6 assignment cards. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.



## MOTOR SKILLS BOARD - QUANTITIES

E522952

3-6

With the magnetic pen, move coloured balls through the maze as you like or by using the assignment cards. By sorting the various colours and amounts of balls, develop counting and the understanding of numbers and amounts up to 10. Stimulate fine motor skills, spatial awareness and the ability to concentrate.



**Contents:**  
• wooden magnetic board (29.5 x 29.5 cm)  
• 6 cardboard assignment cards  
• magnetic pen

